



Association 16 rue de Plaisance – 5 rue du Morbihan - 35700 RENNES

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The association is supported by Région Bretagne, City of Rennes and others partners.

Artistic and technical requirements: Benoît SICAT (00 33 6 29 95 53 66) diffusion@16ruedeplaisance.org

## **No Camping**

## Playground for children and adults

**Conception: Benoît Sicat** 

performers: Alice Millet, Nicolas Camus and Benoît Sicat



## In few words:

A sensitive playground constituted by ill-assorted tents (canadian, berber, igloo, tepee...), in which each discovers and experiments some materials, physical sensations, (the view, the touch, the sense of smell, the balance, the space, the black...)

It's a play area in free wandering (children with parents or professionals) which can be arranged according to different geometry (circle, line, labyrinth...).

The campsite is nevertheless inhabited by two or three strange campers (they are « guards », but also managers, singers, draftsmen and above players). Their presence does not serve to give rules, but on the contrary to incite the guests to play. Their performing is playful, farcical, strange and poetic. They can speak French, English or a invented language (it's an international camping).

For example, they can repair or re-tauten a tent, dismantle one to go back up her 2 feet farther or reorientate her on the West. They make it with a meticulousness which borders on the comic. They can play a small musical instrument each in the tent and communicate with the other one, they can cross by ignoring or on the contrary to discuss and to share a mint tea with the audience.

They have multiple possibilities of plays, so they indicate clearly that this space is not only dedicated to the early childhood and that it is possible for the adults to play as they can make it at the beach.

"This campsite questions the way we live and travel in the world. We build and metamorphose small architectures as we build a hospital city. We invent ways to meet and accept what is foreign to us." B. Sicat





## **Technical requirements:**

It can be played outside or inside if the weather is bad.

The ideal area is between 200 and 400 square meters.

We don't need an electrical input.